



SCHOOL OF MUSIC

Presents

**To Those Who Stay With Us:
Spring 2023 24-Hour Composition Competition**

March 8, 2023

3pm

Van Cliburn Concert Hall at TCU

Program

Metallurgy (2023)

Maddie Purvis
(b. 2003)

Annika Jonson, piano
Anthony Tinsley, trombone
Hezan Daroona, percussion
Adam Mackey, percussion

Serenity (2023)

Joey Tullis
(b. 2003)

Logan Bingham, horn
Kyle Cornelison, piano

Sounds of Augusta (2023)

Chase Morrison
(b. 2004)

Joey Tullis, violin
Daniel Compton, violin
Lyndsey Walker, viola
Grady O’Gara, cello

Gone But Not Forgotten (2023)

John David Cope
(b. 1997)

John Cope, piano

Focus, Drive, and Sprint (2023)

William Kyle Cornelison
(b. 2004)

Joshua Stanczak, piano
Kyle Cornelison, piano

Maddie Purvis is a theory student of Mrs. Felicity Mazur-Park.
Joey Tullis, Chase Morrison, and Kyle Cornelison are students of Mr. Trey Gunter.
John Cope is a student of Dr. Martin Blessinger.
The use of recording equipment or taking photographs is prohibited.
Please silence all electronic devices including watches, pagers, and phones.

Program Notes

Metallurgy (2023)

Maddie Purvis

Metallurgy is the process of purifying metals and is not an easy process to learn. In an aspect, metallurgy is similar to engineering; it is a difficult process. My person is a student at Texas A&M University and a mechanical engineer whom I dedicate this piece to.

Engineer
Designer
Leader
Developer
A Complicated Game of His Own Devising

Serenity (2023)

Joey Tullis

Serenity is a musical portrait meant to depict the unique ability to stay collected in the face of debilitating stress. The main theme in the piece is a musical sigh, a simple descending scale representing a sigh of relief, a breath of fresh air in a world full of to-do lists and deadlines. The back and forth between calm and anxiety is represented by the juxtaposition of ascending scales and descending scales and major chords and minor chords. At the conclusion of the piece, the horn punctuates with two descending lines and the piano plays a major chord, ending not with a bang nor a whimper, but with a relaxing sigh of relief.

Sounds of Augusta (2023)

Chase Morrison

Sounds of Augusta is a piece that portrays more than simply the musical content; it is a reflection on one of my strongest childhood memories. As I have grown up, the game of golf has always been a source of the essential strong bondage between my peers, whether that be with my father, my friends, or my comrades on the golf team. Strange as it may seem, golf has always been a constant force in my life that has brought me closer with people, as it places everyone together with a common purpose and all but demands oneself to be supportive and kind. The title of this piece refers to my favorite golf tournament, The Masters, as the grandeur of watching this tournament with those people I am closest to has been nearly incomparable in my life. Throughout this piece, you will hear different sections that refer to different moments that have revolved around my experience with golf. Hopefully this piece gives just a glimpse of these experiences and illustrates how the various relationships I have cultivated because of golf have been so significant in my life.

Gone But Not Forgotten (2023)

John Cope

One of the first people in my life to support my dream of being a composer was my grandmother, Margaret Livingston. She always loved to hear me perform as well as listen to my compositions. Her greatest joy, though, was hearing me play hymns on the piano, which helped her recall some of her fondest memories growing up in church. A few months ago, my grandmother passed away with her loved ones right by her side. Gone But Not

Forgotten is dedicated to my grandmother and combines my composition style with her love of hymns. In particular, I was inspired by my grandmother's favorite hymn, "When I Survey the Wondrous Cross," and I wrote many of the melodies based on this tune. I hope that my performance reaches her and my only regret is that she is not here today to listen to me play.

Focus, Drive, and Sprint (2023)

William Kyle Cornelison

To be honest, when I got this prompt, I was pretty stumped. Who should I compose for? I had kind of ruled out my family because that seemed too cheesy... but then I got thinking about it. I know a whole lot about my brother, right? I'll compose something for him. It was late at night and I thought, "Hm. What can I write about him?". I logged onto Google Photos and browsed videos that he was in- it was a very strange experience, like I was rediscovering this person that I had grown up my entire life with- there is this other human being that I call 'brother'. I composed something that sucked, went to bed, woke up, had breakfast, and then started the 8 hour grind. Something to know about my brother is that he runs Cross Country as well as Track. He's had a bit of a love-hate relationship with running during his life, but during the past few years, he's really found a passion in it and has joined the HSAA cross country and track teams. I don't run like he does, but I've tagged along once or twice with him while he's training, and I see a different side of him when he runs. There is a focus and a drive while he's running that seems to overtake him, where nothing will distract him, but he's still aware enough to realize that I'm about to hurl and slow down for me. That is what this piece is about- the determination he has when he's running. The piece is set at the pace of a sprint, and it is intentionally composed with the thought that it could be run in sync to, for the final stretch of a run. It is rhythmic, like the sound of someone running and mostly constant, allowing a couple times for a breath. I experimented with a lot of quartal and quintal harmonies similar to that of Ginastera, and added a lot of.... runs! The piece is supposed to be exciting and driving. The melody in the big loud section is the melody of a song/motif we came up with and would sing when we were younger, playing video games together. It is an inside joke between the two of us, but it sounds pretty cool on piano, I think!